

**EFFECT:** Grabbing his right thumb with his left hand – the Magician flexes his fingers once for good measure and gives the thumb a quick SNAP and the digit folds sharply against the bone.

The Magician releases and everything is fine – no broken bones.

**PRESENTATION:** This is just a modern version of the 'ol stretching thumb routine. The set up and walk through is very simple.



The set-up is very familiar to you. The left hand makes the fake "thumb tip" that the audience will see.

The right hand – pretty much does nothing.

The only difficult maneuver to this whole trick is getting into the first position your spectator will see.



Bring the two hands together and it should look like this – don't worry about the thumb being slightly longer than normal – your timing here should not linger – most people will never notice it.

I like to drive home the effect that my thumb tip is part of this hand – by wiggling all five fingers including the imposter thumb tip.



Step three and really the last movement is to sharply bend your thumb towards your hand – make it look as though you jerked your thumb so hard – you broke it. My thumb actually "cracks" when I bend it like that – making for a nice "semi-broken" sound.

Groan or wince in pain – show them your twisted thumb and let go – again, no lingering.

This is a great, gross out quickie, that I am sure anyone can throw in either before you start your card tricks...."I have to loosen up."

Or right after you perform Meir Yedid's Arm Twisting illusion, "I think I loosened up everything that time....yes, I did."

I am also fairly certain that I did not invent this little wonder, but I'll call it my modification to a classic effect.

KNUCKLE BUSTER ™, David Kenney 2002

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